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OUR VISION & MISSION

Our Mission

SilverScreen is dedicated to providing an exceptional cinematic experience by showcasing a diverse selection of films in a state-of-the-art environment. We focus on delivering high-definition visuals and premium sound systems, combined with plush seating, gourmet concessions, and unparalleled customer service. Our mission is to captivate and delight audiences of all ages by creating a comfortable and convenient movie-going experience that celebrates the art of cinema.

Our Vision

SilverScreen envisions becoming the premier destination for movie enthusiasts by continually setting new standards in the cinematic experience. In twenty years, we aspire to have created a vast network of theaters renowned for innovation, exceptional customer service, and an unwavering commitment to the art of cinema. Our vision is to be at the forefront of the industry, integrating the latest technological advancements and expanding our influence, making a lasting cultural impact, and fostering a global community of film lovers who share a passion for extraordinary storytelling and unforgettable movie experiences.

Summary Financials Dashboard





(Base Scenario Y3)

\$ 1,179,645

Revenue

\$ 496,512

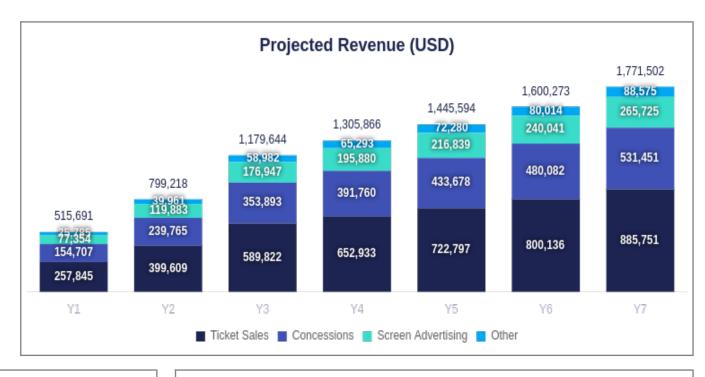
Gross Profit

\$ 251,264

EBITDA

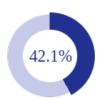
4.76%

Target Market Share





GP Margin



EBITDA Margin



Project Phases



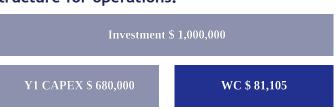
Foundational Offering

Enhanced Experience **New Profit Streams**

High-Risk **Ventures**

Funding round is aimed to accelerate the development of Phases and create core infrastructure for operations.

Investment will be used to finance CAPEX, WC buffers, etc.

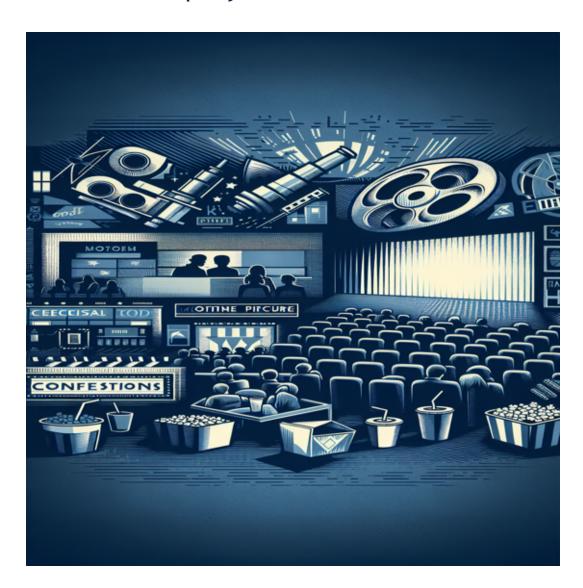






About the Company: General Overview





SilverScreen is a modern movie theater dedicated to providing an exceptional cinematic experience in a state- of- the- art environment. The company specializes in motion picture, video, and television programme activities, operating within the information and communication sector. SilverScreen features a diverse selection of the latest blockbusters, independent films, and classic favorites, all presented in high- definition with premium sound systems. At SilverScreen, the focus is on comfort and convenience, offering plush seating, gourmet concessions, and a welcoming atmosphere that enhances every film outing. With a commitment to exceptional customer service and a passion for the art of cinema, SilverScreen delivers a superior movie- going experience that captivates and delights audiences of all ages.

Sources: Company's Prop Vision September 2024 Overview Cyprus 5

The Main Phases: Projects & Impacts

01

Foundational Offering

Phase L

Phase II.

Sources: Company's Prop Vision

Establish core theater operations with high-definition visuals, premium sound, and plush seating to create an exceptional cinematic experience. Focus on showcasing blockbusters and classic films.

Contract Contract

Expand film selection to include more independent films and niche genres. Improve customer service, enhance concessions, and introduce loyalty programs to grow and retain the audience base.

New Profit Streams

03

Phase III.

Innovate with in-theater dining, virtual reality experiences, and private event hosting. Explore partnerships with streaming services for exclusive content premieres and special screenings.

High-Risk Ventures

04

Phase IV.

Experiment with the integration of augmented reality in films. Investigate opportunities in film production and distribution. Consider expanding into international markets and emerging technologies.

Product Impact on Core Stakeholders



Main Stakeholder	Product Benefits
Customers	 Enjoy an elevated cinematic experience with high-definition visuals and premium sound. Access a diverse selection of films, including blockbusters, independent films, and classics. Benefit from loyalty programs and exceptional customer service for a more fulfilling movie-going experience.
Employees	 Work in a state-of-the-art environment that prioritizes innovation and customer satisfaction. Receive opportunities for growth and development through training and career advancement programs. Benefit from competitive salaries and a positive workplace culture.
Film Distributors	 Gain access to a platform that showcases a wide variety of films, increasing visibility and audience reach. Benefit from partnerships that promote exclusive content premieres and special screenings. Enjoy a reliable and high-quality exhibition venue for their film releases.
Suppliers	 Establish a long-term relationship with a growing and innovative theater chain. Benefit from consistent demand for high-quality products and services. Receive timely payments and clear communication to maintain a smooth supply chain.
Local Community	 Experience increased cultural enrichment and entertainment options within the community. Benefit from job creation and local economic stimulation through SilverScreen's operations. Enjoy community engagement initiatives and events hosted by SilverScreen.
Investors	 Potential for substantial returns on investment as SilverScreen expands and innovates. Confidence in a strong business model with multiple revenue streams and growth phases. Regular updates and transparency in business operations and performance metrics.
Filmmakers	 Opportunity to showcase their work in a premium theater setting with high audience engagement. Access to a diverse and expanding audience base interested in various film genres. Potential for collaboration in exclusive content premieres and special event screenings.

Sources: Company's Prop Assessment

Key Performance Components



Competitive Advantage

SilverScreen utilizes high-definition presentation and premium sound systems to enhance the cinematic experience, providing audiences with unparalleled visual and auditory quality.

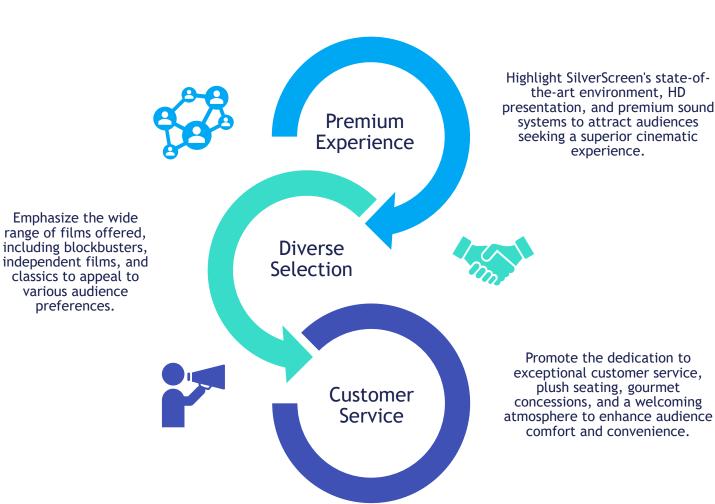
Comfort & Convenience

With plush seating and gourmet concessions, SilverScreen ensures a comfortable and convenient movie outing, creating a welcoming atmosphere for all patrons.

Exceptional Selection

From the latest blockbusters to independent films and classics, SilverScreen offers a diverse film selection, catering to varied cinematic tastes and ensuring something for everyone.

Marketing and Growth Strategy



September 2024

preferences.

Target Groups

Sources: Company's Prop Assessment



	Industries	Description
1	Cinephiles	Movie enthusiasts who appreciate high-quality visuals, sound, and comfort, and are keen on experiencing both classic and contemporary films in the best possible environment.
Ш	Families	Parents and children looking for a convenient and enjoyable entertainment option that provides a variety of family-friendly film choices in a comfortable setting.
Ш	Couples	Partners seeking a premium date night experience with gourmet concessions and a luxurious ambiance that adds a romantic touch to their movie outings.
IV	Independent Film Fans	Audience members who have a strong interest in indie films and niche genres, seeking diverse film selections beyond mainstream blockbusters.
V	Tech Enthusiasts	Individuals fascinated by cutting-edge technology in cinematic experiences, such as virtual reality and augmented reality integrations offered in later phases of development.
VI	Special Event Planners	Event planners looking for a unique venue to host private functions, corporate events, or special screenings with in-theater dining and bespoke services.
VII	Film Distributors and Studios	Industry professionals interested in partnering with SilverScreen for exclusive content premieres, special screenings, and exploring opportunities for film production and distribution.

Painpoints & Solutions



Solution from Phase I to Phase IV

Poor Sound Limited Film Subpar Visual Uncomfortable **Lack of Lovalty** Mediocre Basic Quality Concessions Experience Seating Choices Customer **Programs Painpoints** Service Inadequate sound Uncomfortable Many theaters Standard Without lovalty Many movie theaters struggle systems can result offer a narrow programs, it's seating can make concession Poor customer with outdated in muffled it difficult for selection of films. offerings can be challenging to service can greatly impact the overall projection systems dialogue and audiences to fully focusing mainly on uninspiring and retain regular enjoy a film. and screens that lackluster audio mainstream detract from the customers and experience, detract from the that diminish the leading to a less blockbusters. leading to overall build a strong audience base. cinematic impact of a film. satisfying experience. dissatisfaction and experience. experience. decreased lovalty. SilverScreen's high-SilverScreen's SilverScreen offers SilverScreen SilverScreen SilverScreen SilverScreen expands its film introduces loyalty definition visuals premium sound plush seating that enhances customer improves Solution selection to programs that ensure crystalsystems deliver prioritizes service with concessions with clear images that immersive audio include reward repeat comfort, allowing trained staff gourmet options bring every frame that captures viewers to fully independent films dedicated to that elevate the customers and to life with every detail, from relax and enjoy and niche genres, providing a snacking encourage subtle whispers to experience. stunning clarity. the movie. catering to diverse welcoming and continued booming audience helpful patronage. explosions. preferences. environment.

Sources: Company's Prop Assessment

Strategic Analysis: SWOT

Strength

State-of-the-art projection and sound systems. Diverse film selection catering to varied tastes. Premium, comfortable seating enhances customer experience. Exceptional customer service focus. Gourmet concessions enhance the overall experience.

Weaknesses

High operational costs due to advanced technology and premium services. Dependency on new film releases for revenue. Limited market presence compared to established competitors. High ticket prices may deter budget-conscious customers. Maintenance costs of highend equipment.



Expand to new locations or markets. Host special events and private screenings. Collaborate with local filmmakers for exclusive content. Explore loyalty programs to retain customers. Integrate digital platforms for promotions and ticket sales.

() Threats

Competition from streaming services. Economic downturns affecting discretionary spending. Potential shifts in film distribution models. Technological advancements increasing operational costs. Changes in movie-going habits and preferences.

Pestel: Analysis



m P P	E	<u>e</u> 5	T	E E	⊀ L		
Political 6 / 10	Economic 7 / 10	Social 7 / 10	Technological 9 / 10	Environmental 7 / 10	Legal 7 / 10		
Regulations:	Consumer Spending:	Entertainment Trends:	Digital Projection:	Sustainability:	Intellectual Property:		
rating and distribution affect disposable income		Pop culture influences movie preferences and audience attendance. Investing in latest technology enhances viewing experience.		Eco-friendly practices in theater operations attract environmentally conscious consumers.	ct ensures compliance and		
Tax Policies:	Inflation:	Demographics:	Streaming Services:	Energy Consumption:	Labor Laws:		
Tax incentives for arts and entertainment can enhance profitability.	Rising costs of goods/ services may impact ticket and concession pricing.	Age and diversity of local population drive film selection.	and diversity of local Competition from streaming platforms		Adherence to employment standards ensures smooth operation.		

SilverScreen is poised to offer an unparalleled cinematic experience. By addressing PESTEL factors, the company can capitalize on market opportunities and mitigate potential operational risks, ensuring sustained growth and customer satisfaction.

Scores reflect the relative importance and potential impact of each PESTEL factor on the business

Cyprus

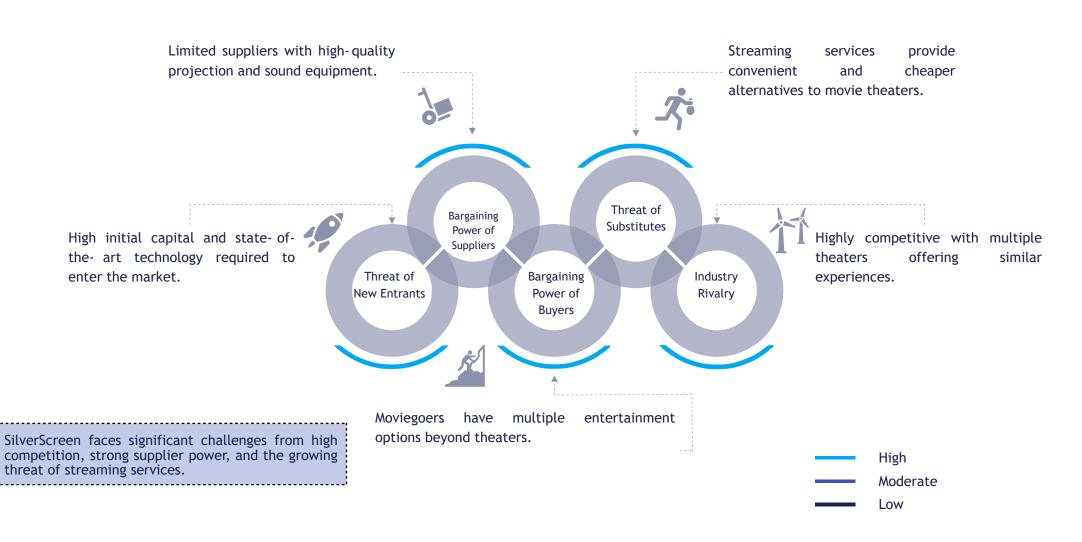
VRIO Framework: Analysis

Does the resource or capability Is the resource or capability Is the resource or capability costly for Is the firm organized to exploit the controlled by only a few firms or no other firms to imitate? enable the firm to exploit an resource or capability? other firms? opportunity or neutralize a threat in the environment? The state-of-the-art environment and Few theaters combine high-definition SilverScreen is strategically designed Replicating the premium, high-SilverScreen's unique movies, premium sound systems, and premium sound systems enhance the and managed to fully harness its unique definition. and comfort-driven technology, comfort, resources and capabilities to provide an gourmet concessions, distinguishing cinematic experience, attracting more experience offered by SilverScreen positions it strongly in the cinema customers and neutralizing competition. SilverScreen in the market. requires significant investment and exceptional experience. industry, offering sustainable expertise. competitive advantage. Sustainable Competitive Yes Yes Yes Yes Advantage No No Competitive

Sources: Company's Prop Planning

Porter's Five Forces: Analysis





Sources: Company's Prop Planning

Management Team

Company & Product

Overview

John leads SilverScreen, focusing on delivering exceptional cinema experiences with top-quality films and state-of-the-art technology.

John Miller



Co-Founder & CEO

Emma Bitter



Co-Founder & Operations Manager

Overview

Emma oversees daily operations, ensuring a smooth and enjoyable experience for all moviegoers at SilverScreen theaters.

Overview

Lucas develops and executes marketing strategies, increasing SilverScreen's visibility and attracting a loyal audience base.

Lucas Brown



Marketing Director

Sophia Johnson



Customer Relations Manager

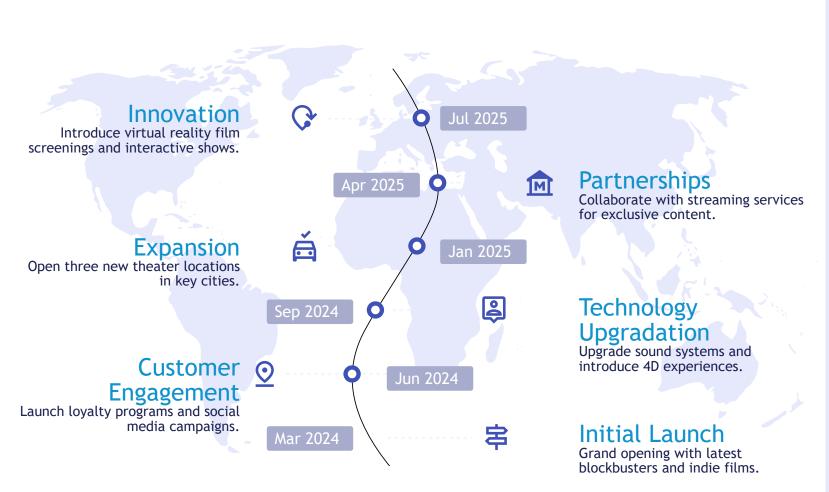
Overview

Sophia manages customer service, ensuring a memorable and high-quality experience for every visitor at SilverScreen.

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History & Roadmap





Current Status.

The roadmap for SilverScreen outlines its future development stages:

- Grand opening in Mar 2024 featuring blockbusters and indie films.
- Launch of loyalty programs and social media campaigns by Jun 2024.
- Technology upgradation with 4D experiences by Sep 2024.
- Expansion to three new cities by Jan 2025.
- Collaboration with streaming services for exclusive content by Apr 2025.
- Introduction of VR film screenings and interactive shows by Jul 2025.

September 2024 Road so Far 16 Sources: Company's Prop Vision Cyprus

Organizational and Marketing Tasks



Check List & Risk

#	Check List Item	Status	Priority	Area	ETA	
Gen	eral Planning and Organization					
1	Register Business Name	Not Started	High	CEO	1 week	
2	Develop Business Plan	Not Started	High	CEO	2 weeks	
3	Secure Initial Funding	Not Started	High	CFO	1 month	
4	Select Theater Location	Not Started	High	C00	3 months	
5	Hire Key Personnel	Not Started	High	СРО	2 months	
6	Set Up Legal Structure	Not Started	High	CEO	1 month	
7	Establish Tech Infrastructure	Not Started	Medium	СТО	2 months	
8	Create Corporate Branding	Not Started	Medium	CMO	3 weeks	
Mark	keting					
1	Develop Comprehensive Marketing Plan	Not Started	High	CMO	2 weeks	
2	Launch Website and Mobile App	Not Started	High	СТО	1 month	
3	Establish Social Media Presence	Not Started	Medium	CMO	1 month	
4	Develop Brand Identity and Logo	Not Started	High	СВО	2 weeks	
5	Initiate Email Marketing Campaigns	Not Started	Medium	CMO	1 month	
6	Organize Grand Opening Event	Not Started	High	C00	2 months	
7	Partner with Local Businesses for Promotions	Not Started	Medium	CRO	1 month	
8	Execute PR Campaign	Not Started	Medium	CSO	1 month	

Sources: Company's Prop Planning

Overview of Phases



Check List & Risk

#	Check List Item	Status	Priority	Area	ETA
Phas	e 1 & Technical Set Up for next Phases				
1	Secure High-Definition Projectors and Premium Sound Systems	Not Started	High	COO	2 months
2	Design and Install Plush Seating	Not Started	High	СРО	3 months
3	Negotiate Blockbuster Film Licenses	Not Started	High	CRO	1 month
4	Schedule Classic Films for Screening	Not Started	Medium	CRO	1 month
5	Set Up Energy-Efficient Lighting and Climate Control	Not Started	Medium	C00	2 months
6	Develop Ticket Booking System	Not Started	High	СТО	2 months
7	Implement Customer Feedback Mechanism	Not Started	Medium	CMO	1 month
8	Hire and Train Staff for Operations	Not Started	High	C00	3 months
Phas	e 2				
1	Expand Film Selection to Include Independent Films	Not Started	High	СРО	2 months
2	Improve Customer Service Training Programs	Not Started	Medium	C00	3 months
3	Upgrade Concession Offerings	Not Started	High	CMO	2 months
4	Implement Loyalty Programs	Not Started	Medium	CRO	4 months
5	Introduce Niche Genre Screenings	Not Started	High	СРО	3 months
6	Evaluate and Enhance Seating Comfort	Not Started	Medium	C00	2 months
7	Launch Marketing Campaigns for Loyalty Programs	Not Started	High	CMO	3 months
8	Gather and Analyze Customer Feedback	Not Started	Medium	CSO	1 month

Overview of Phases



Check List & Risk

#	Check List Item	Status	Priority	Area	ETA
Phas	e 3				
1	Implement In-Theater Dining Services	Not Started	High	COO	3 months
2	Launch Virtual Reality Experiences	Not Started	High	СТО	4 months
3	Establish Private Event Hosting	Not Started	Medium	СВО	2 months
4	Develop Partnerships with Streaming Services	Not Started	High	CRO	5 months
5	Schedule Exclusive Content Premieres	Not Started	Medium	CMO	2 months
6	Enhance and Diversify Concession Offerings	Not Started	Medium	СРО	3 months
7	Introduce Specialty Screening Events	Not Started	Low	СВО	4 months
8	Analyze and Optimize New Revenue Streams	Not Started	High	CFO	6 months
Phas	e 4				
1	Research and Develop Augmented Reality Integration	Not Started	High	СТО	6 months
2	Explore Film Production Opportunities	Not Started	High	СРО	12 months
3	Investigate International Market Expansion	Not Started	Medium	CSO	9 months
4	Develop Partnerships with Emerging Technology Providers	Not Started	Medium	CIO	8 months
5	Analyze Potential for Film Distribution Division	Not Started	High	C00	10 months
6	Organize Pilot AR Cinematic Events	Not Started	Medium	СМО	7 months
7	Evaluate Financial Risks and Opportunities of High-Risk Ventures	Not Started	High	CFO	5 months
8	Assess Feasibility of Exclusive AR Film Screenings	Not Started	Medium	CRO	6 months

Cyprus

Core Risks & Mitigation Strategies



1. Operation and maintenance risks

#	Risk Type	Area	Mitigation Strategy
1	Equipment Downtime	C00	Schedule regular maintenance and have backup projectors and sound systems available to minimize disruption.
2	Supply Chain Disruptions	СРО	Develop relationships with multiple suppliers and maintain a buffer stock of essential items.
3	Technological Obsolescence	СТО	Invest in ongoing technology upgrades and stay informed about industry advancements to ensure state-of-the-art facilities.
4	Staff Turnover	C00	Implement comprehensive training programs and offer competitive benefits to retain skilled employees.
5	Health and Safety Hazards	CSO	Conduct regular safety drills and inspections to ensure compliance with health and safety regulations.

2. Regulatory and legal risks

#	Risk Type	Area	Mitigation Strategy
1	Data Privacy Regulations	CIO	Implement robust data protection protocols and regular audits to ensure compliance with data privacy laws such as GDPR and CCPA.
2	Licensing and Copyright Issues	CRO	Secure all necessary licenses and avoid unauthorized use of protected content by closely collaborating with legal experts and licensing agencies.
3	Health and Safety Compliance	C00	Adopt industry-standard health and safety practices and undergo regular inspections to comply with local and national health regulations.
4	Advertising and Promotion Regulations	СМО	Ensure all marketing strategies comply with the regulations set by advertising authorities and avoid false or misleading promotions.

Sources: Company's Prop Assessment September 2024 Risks Overview Cyprus 20 silverScn

Core Risks & Mitigation Strategies



3. S	trategic/Market Risk						
#	Risk Type	Area	Mitigation Strategy				
1	Market Competition	CMO	Differentiate offerings and enhance customer experience				
2	Changing Consumer Preferences	CPO	Adapt film selections and services quickly				
3	Content Supply Fluctuations	C00	Develop strong partnerships with film distributors				
4	Economic Downturn	CFO	Optimize costs and diversify revenue streams				
5	Technological Disruptions	СТО	Invest in cutting-edge cinema technologies				
4. Finance risk							
#	Risk Type	Area	Mitigation Strategy				
1	Cash Flow Shortages	CFO	Maintain a cash reserve and diversify revenue sources.				
2	Overexpansion	C00	Conduct thorough market research before expansion.				
3	Revenue Fluctuations	CFO	Implement flexible pricing and diversify offerings.				
4	High Operational Costs	CO0	Optimize efficiency and negotiate better supplier terms.				
5	Credit Risk	CFO	Regularly review and manage credit policies.				
5. 0	Other general risk						
#	Risk Type	Area	Mitigation Strategy				
1	Brand Reputation	CMO	Monitor customer feedback and respond quickly.				
2	Economic Downturn	CFO	Diversify revenue streams.				
3	Technological Advancements	СТО	Stay updated with tech trends.				
4	Market Competition	CEO	Differentiate with unique offerings.				
5	Customer Preferences	CPO Conduct regular market research.					

Sources: Company's Prop Assessment September 2024 Risks Overview Cyprus 21 silverScn

Market Overview (TAM, SAM and SOM)



Users, Market & Inv.



Target Available Market (TAM)

Motion picture projection activities Subindustry

\$ 20,223,157

Source:

TAM is based on third party market estimation provided by IBIS World.

CAGR is based on open source web research.

Expected CAGR for industry is 10.70%



Service Available Market (SAM)

1.70%

SilverScreen, as a modern, state-of-the-art movie theater in Cyprus, can realistically capture a modest yet notable share of the TAM. Given its emphasis on high-quality cinematic experiences and customer service, it can attract a dedicated local audience. Factoring in the competition, operating environment,





Service Obtainable Market Y1-Y3 (SOM)

Year 1 150.00000% Year 2 210.00000% Year 3 280.00000%

Target Groups

SilverScreen, a modern movie theater in Cyprus, competes within a fragmented market. With \$1M in capital, excellent customer service, and superior technology, the theater is poised to capture a realistic market share. Considering competition, market dynamics, and initial resources, estimates forecast obtaining

Cyprus 22 silve

Funding Allocation

1 2 3 4 5 6 7 8

Users, Market & Inv.

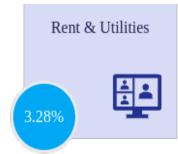
The funding will be used to finance the CAPEX and cash deficit from Year 1 operations, aiming to expedite the development process. In subsequent years the company plans to sustain operations without requiring major additional capital injection.

Table below presents the overview of expected inflows and outflows.

The total investment required is \$ 1,000,000

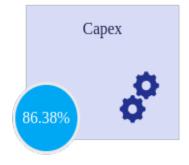
Y1 Cash Flow Streem(USD)	Inflows	Outlows					
Gross Profit	217,054						
Payroll Expenses		46,412					
Rent & Utilities		25,785					
Marketing and Branding		10,314					
Communication Expenses		5,157					
Capex		680,000					
Legal and Professional Fees		5,157					
Training and Development		5,157					
Other Miscellaneous		4,074					
Office supplies		2,578					
Representation and Entert.		2,578					
CAPEX & WC shortage	Y1	570,158					
Buffer	Buffer						
Total Required Investmen	t(USD)	1,000,000					









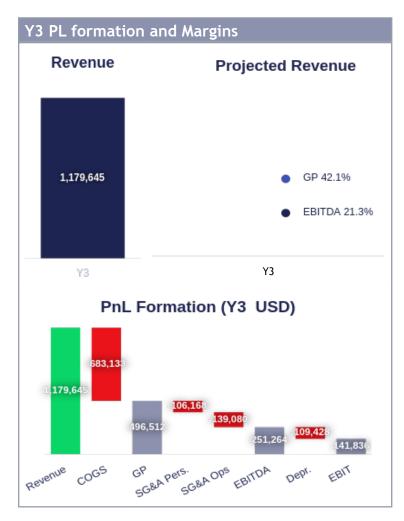


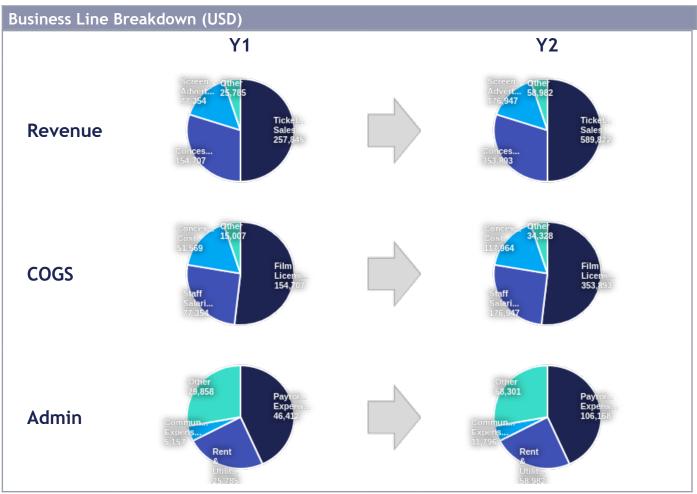


Sources: Company's Prop Planning September 2024 Investment Utilization Cyprus 23 silve

Financials Dashboard







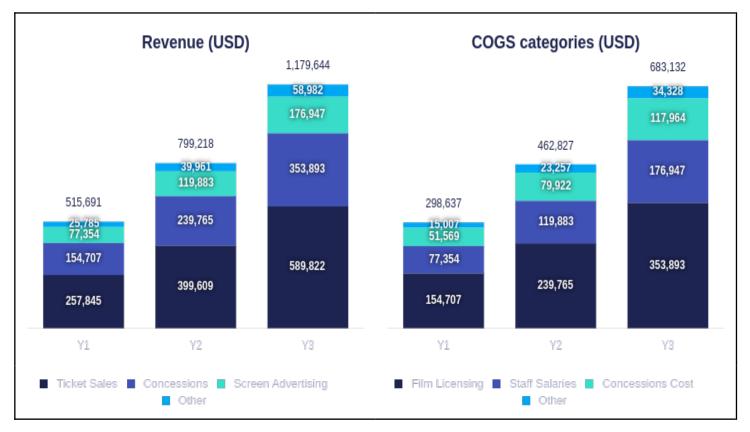
Revenue Formation Narrative



SilverScreen is well-positioned to dominate the movie theater industry in Cyprus with its high-quality cinematic experiences and stellar customer service. Within an addressable market of 20,223,157 USD, we have conservatively estimated that SilverScreen can capture a 1.7% share of the market (SAM). This estimate considers the competition, the local market environment, and our operational capabilities, making a SAM of 1.7% both attainable and pragmatic. For the first three years, our serviceable obtainable market (SOM) is projected to grow steadily. In the first year, SilverScreen is expected to secure 1.5% of the market, translating into 515,690.5 USD in revenue given the initial investment and market conditions. By the second year, an increase to 2.1% share will result in revenue rising to 799,217.14 USD, and by the third year, a 2.8% market share is expected to drive revenue up to 1,179,644.5 USD . This growth is driven by our unique value proposition and strategic capital deployment. The primary revenue streams include Ticket Sales (50.00%), Concessions (30.00%), Screen Advertising (15.00%), and Other sources (5.00%). Our commitment to providing top-notch movie-going experiences will ensure continued growth and increased market capture over the projected period.

\$ 1,179,645 Projected Revenue

4.76% Market share



Sources: Business Valuation September 2024 Revenue at Glance Cyprus 25 silverScn

Revenue Calculation Details



Revenue Formation	M1	M2	М3	M4	M5	M6	M7	M8	М9	M10	M11	M12	Y1	Y2	Y3
Ticket Sales	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%	50.00%
Concessions	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%
Screen Advertising	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%
Other	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%

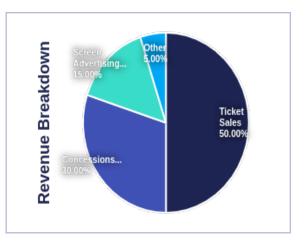
Ticket Sales	16,115	16,115	16,115	19,338	19,338	19,338	23,636	23,636	23,636	26,859	26,859	26,859	257,845	399,609	589,822
Concessions	9,669	9,669	9,669	11,603	11,603	11,603	14,181	14,181	14,181	16,115	16,115	16,115	154,707	239,765	353,893
Screen Advertising	4,835	4,835	4,835	5,802	5,802	5,802	7,091	7,091	7,091	8,058	8,058	8,058	77,354	119,883	176,947
Other	1,612	1,612	1,612	1,934	1,934	1,934	2,364	2,364	2,364	2,686	2,686	2,686	25,785	39,961	58,982
Total Revenue (USD)	32,231	32,231	32,231	38,677	38,677	38,677	47,272	47,272	47,272	53,718	53,718	53,718	515,691	799,217	1,179,645

Total revenue is expected to reach \$ 1,179,645 by year 3.

Main revenue driver are:

- \bullet Ticket Sales which generates \$ 589,822 by Year 3
- Concessions which generates \$ 353,893 by Year 3

Expected CAGR for total Revenue in Y1-Y3 is 51.24 %



COGS Calculation Details



Financial Projection

COGS Formation	M1	M2	М3	M4	M5	M6	M7	M8	М9	M10	M11	M12	Y1	Y2	Y3
Film Licensing	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%	30.00%
Staff Salaries	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%	15.00%
Concessions Cost	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%	10.00%
Other	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%	2.91%

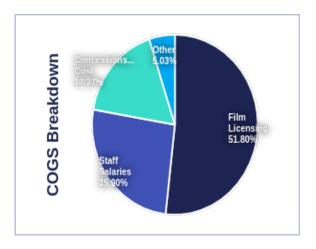
Film Licensing	9,669	9,669	9,669	11,603	11,603	11,603	14,181	14,181	14,181	16,115	16,115	16,115	154,707	239,765	353,893
Staff Salaries	4,835	4,835	4,835	5,802	5,802	5,802	7,091	7,091	7,091	8,058	8,058	8,058	77,354	119,883	176,947
Concessions Cost	3,223	3,223	3,223	3,868	3,868	3,868	4,727	4,727	4,727	5,372	5,372	5,372	51,569	79,922	117,964
Other	938	938	938	1,125	1,125	1,125	1,376	1,376	1,376	1,563	1,563	1,563	15,007	23,257	34,328
Total COGS (USD)	18,665	18,665	18,665	22,398	22,398	22,398	27,375	27,375	27,375	31,108	31,108	31,108	298,636	462,827	683,132

Total COGS is expected to reach \$ 683,132 by year 3.

Main revenue driver are:

- Film Licensing which generates \$ 353,893 by Year 3
- Staff Salaries which generates \$ 176,947 by Year 3

Expected CAGR for total COGS in Y1-Y3 is 51.24 %



SG&A Calculation Details

1	2	3	4	5	6	7	8

Financial Projection

OPEX Formation	M1	M2	М3	M4	M5	M6	M7	M8	М9	M10	M11	M12	Y1	Y2	Y3
Payroll Expenses	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%	9.00%
Rent & Utilities	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%	5.00%
Communication Expenses	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%
Office supplies	0.50%	<i>0.50</i> %	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%
Legal and Professional Fees	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%
Marketing and Branding	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%	2.00%
Representation and Entertainment	0.50%	<i>0.50</i> %	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%	0.50%
Training and Development	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%	1.00%
Other Miscellaneous	0.79%	<i>0.79</i> %	<i>0.79</i> %	0.79%	0.79%	<i>0.79</i> %	<i>0.79</i> %	0.79%	0.79%	<i>0.79</i> %	<i>0.79</i> %	0.79%	0.79%	<i>0.79</i> %	0.79%
Payroll Expenses	2,901	2,901	2,901	3,481	3,481	3,481	4,254	4,254	4,254	4,835	4,835	4,835	46,412	71,930	106,168
Rent & Utilities	1,612	1,612	1,612	1,934	1,934	1,934	2,364	2,364	2,364	2,686	2,686	2,686	25,785	39,961	58,982
Communication Expenses	322	322	322	387	387	387	473	473	473	537	537	537	5,157	7,992	11,796
Office supplies	161	161	161	193	193	193	236	236	236	269	269	269	2,578	3,996	5,898
Legal and Professional Fees	322	322	322	387	387	387	473	473	473	537	537	537	5,157	7,992	11,796
Marketing and Branding	645	645	645	774	774	774	945	945	945	1,074	1,074	1,074	10,314	15,984	23,593

There are a contract	, -	, -	, -	,	,	,	,	,	,	,	,	,	-,	/	,
Communication Expenses	322	322	322	387	387	387	473	473	473	537	537	537	5,157	7,992	11,796
Office supplies	161	161	161	193	193	193	236	236	236	269	269	269	2,578	3,996	5,898
Legal and Professional Fees	322	322	322	387	387	387	473	473	473	537	537	537	5,157	7,992	11,796
Marketing and Branding	645	645	645	774	774	774	945	945	945	1,074	1,074	1,074	10,314	15,984	23,593
Representation and Entertainment	161	161	161	193	193	193	236	236	236	269	269	269	2,578	3,996	5,898
Training and Development	322	322	322	387	387	387	473	473	473	537	537	537	5,157	7,992	11,796
Other Miscellaneous	255	255	255	306	306	306	373	373	373	424	424	424	4,074	6,314	9,319
Total SG&A (USD)	6,701	6,701	6,701	8,041	8,041	8,041	9,828	9,828	9,828	11,168	11,168	11,168	107,212	166,157	245,248

Sources: Company's Prop Planning September 2024 SG&A at Glance Cyprus 28 silverScn

PaT Expectations

1 2 3 4 5 6 7 8

Financial Projection

Income Statement (USD)	M1	M2	М3	M4	M5	M6	M7	M8	М9	M10	M11	M12	Y1	Y2	Y3
Revenue	32,231	32,231	32,231	38,677	38,677	38,677	47,272	47,272	47,272	53,718	53,718	53,718	515,691	799,217	1,179,645
Ticket Sales	16,115	16,115	16,115	19,338	19,338	19,338	23,636	23,636	23,636	26,859	26,859	26,859	257,845	399,609	589,822
Concessions	9,669	9,669	9,669	11,603	11,603	11,603	14,181	14,181	14,181	16,115	16,115	16,115	154,707	239,765	353,893
Screen Advertising	4,835	4,835	4,835	5,802	5,802	5,802	7,091	7,091	7,091	8,058	8,058	8,058	77,354	119,883	176,947
Other	1,612	1,612	1,612	1,934	1,934	1,934	2,364	2,364	2,364	2,686	2,686	2,686	25,785	39,961	58,982
COGS	-18,665	-18,665	-18,665	-22,398	-22,398	-22,398	-27,375	-27,375	-27,375	-31,108	-31,108	-31,108	-298,636	-462,827	-683,132
Film Licensing	-9,669	-9,669	-9,669	-11,603	-11,603	-11,603	-14,181	-14,181	-14,181	-16,115	-16,115	-16,115	-154,707	-239,765	-353,893
Staff Salaries	-4,835	-4,835	-4,835	-5,802	-5,802	-5,802	-7,091	-7,091	-7,091	-8,058	-8,058	-8,058	-77,354	-119,883	-176,947
Concessions Cost	-3,223	-3,223	-3,223	-3,868	-3,868	-3,868	-4,727	-4,727	-4,727	-5,372	-5,372	-5,372	-51,569	-79,922	-117,964
Other	-938	-938	-938	-1,125	-1,125	-1,125	-1,376	-1,376	-1,376	-1,563	-1,563	-1,563	-15,007	-23,257	-34,328
Gross Profit	13,566	13,566	13,566	16,279	16,279	16,279	19,897	19,897	19,897	22,610	22,610	22,610	217,054	336,390	496,512
SG&A Personal Expenses	-2,901	-2,901	-2,901	-3,481	-3,481	-3,481	-4,254	-4,254	-4,254	-4,835	-4,835	-4,835	-46,412	-71,930	-106,168
SG&A Operating Expenses	-3,800	-3,800	-3,800	-4,560	-4,560	-4,560	-5,573	-5,573	-5,573	-6,333	-6,333	-6,333	-60,800	-94,228	-139,080
EBITDA	6,865	6,865	6,865	8,238	8,238	8,238	10,069	10,069	10,069	11,442	11,442	11,442	109,842	170,233	251,264
Depreciation	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-9,119	-109,429	-109,429	-109,429
EBIT	-2,254	-2,254	-2,254	-881	-881	-881	950	950	950	2,323	2,323	2,323	414	60,805	141,836
Interest Expense	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Profit before Tax	-2,254	-2,254	-2,254	-881	-881	-881	950	950	950	2,323	2,323	2,323	414	60,805	141,836
Tax	270	270	270	106	106	106	-114	-114	-114	-279	-279	-279	-50	-7,297	-17,020
Profit after Tax (USD)	-1,983	-1,983	-1,983	-775	-775	-775	836	836	836	2,044	2,044	2,044	364	53,508	124,815

Sources: Company's Prop Planning September 2024 Profit after Tax Cyprus 29 SilverScree

Balance Sheet Statement



Financial Projection

Balance Sheet (USD)	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10	M11	M12	Y1	Y2	Y3
Cash & Cash Equivalents	275,970	282,835	285,587	287,759	295,997	298,751	300,732	310,801	316,757	322,133	333,574	347,420	347,420	474,640	649,954
Accounts Receivable	32,231	32,231	32,231	38,677	38,677	38,677	47,272	47,272	47,272	53,718	53,718	53,718	53,718	83,252	122,880
Inventory	18,665	18,665	22,398	22,398	22,398	27,375	27,375	27,375	31,108	31,108	31,108	28,927	28,927	42,696	71,160
Prepaid Expenses	1,900	1,900	2,280	2,280	2,280	2,787	2,787	2,787	3,167	3,167	3,167	2,945	2,945	4,346	7,244
Deferred Tax Assets	270	541	811	917	1,023	1,129	1,015	901	787	508	229	-	-	-	-
Current Assets	329,036	336,171	343,307	352,031	360,375	368,718	379,180	389,135	399,090	410,633	421,796	433,009	433,009	604,933	851,237
CAPEX 1	196,667	193,333	190,000	186,667	183,333	180,000	176,667	173,333	170,000	166,667	163,333	160,000	160,000	120,000	80,000
CAPEX 2	148,214	146,429	144,643	142,857	141,071	139,286	137,500	135,714	133,929	132,143	130,357	128,571	128,571	107,143	85,714
CAPEX 3	178,500	177,000	175,500	174,000	172,500	171,000	169,500	168,000	166,500	165,000	163,500	162,000	162,000	144,000	126,000
CAPEX 4	147,500	145,000	142,500	140,000	137,500	135,000	132,500	130,000	127,500	125,000	122,500	120,000	120,000	90,000	60,000
Non-Current Assets	670,881	661,762	652,643	643,524	634,405	625,286	616,167	607,048	597,929	588,810	579,690	570,571	570,571	461,143	351,714
Total Assets	999,917	997,933	995,950	995,554	994,779	994,004	995,347	996,182	997,018	999,442	1,001,486	1,003,580	1,003,580	1,066,076	1,202,951
Accounts Payable	1,900	1,900	1,900	2,280	2,280	2,280	2,787	2,787	2,787	3,167	3,167	3,167	3,167	4,908	7,244
Short-Term Loans	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Accrued Interest Expenses	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Deferred Tax Liabilities	-	-	-	-	-	-	-	-	-	-	-	50	50	7,297	17,020
Current Liabilities	1,900	1,900	1,900	2,280	2,280	2,280	2,787	2,787	2,787	3,167	3,167	3,216	3,216	12,204	24,264
Loans and other borrowings	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Non-Current Liabilities	-	-			-		-		-			-	-	-	-
Total Liabilities	1,900	1,900	1,900	2,280	2,280	2,280	2,787	2,787	2,787	3,167	3,167	3,216	3,216	12,204	24,264
Paid-In Capital	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000	1,000,000
Retained Earnings	-	-	-	-	-	-	-	-	-	-	-	-	-	364	53,872
Current Period Earnings	-1,983	-3,967	-5,950	-6,726	-7,501	-8,276	-7,440	-6,604	-5,768	-3,724	-1,680	364	364	53,508	124,815
Total Equity	998,017	996,033	994,050	993,274	992,499	991,724	992,560	993,396	994,232	996,276	998,320	1,000,364	1,000,364	1,053,872	1,178,687

Cash Flow Statement - Direct



Financial Projection

Cash Flow Statement - Direct (USD)	M1	M2	M3	M4	M5	M6	M7	M8	M9	M10	M11	M12	Y1	Y2	Y3
Initial Balance	299,435	275,970	282,835	285,587	287,759	295,997	298,751	300,732	310,801	316,757	322,133	333,574		347,420	474,640
Cash from sales of goods/services	=	32,231	32,231	32,231	38,677	38,677	38,677	47,272	47,272	47,272	53,718	53,718	461,973	769,683	1,140,017
Payments to employees/vendors	-23,466	-25,366	-29,098	-30,059	-30,439	-35,416	-36,696	-37,203	-40,936	-41,896	-42,276	-40,095	-431,608	-641,012	-954,508
Advances paid/received	-	-	-380	-	-	-507	-	-	-380	-	-	222	-2,945	-1,402	-2,898
Taxes paid	-	-	-	-	-	-	-	-	-	-	-	-	-	-50	-7,297
Interest paid	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CF from Operating Activities	-23,466	6,865	2,752	2,172	8,238	2,754	1,981	10,069	5,956	5,376	11,442	13,845	27,420	127,220	175,315
Acquisition of															
CAPEX 1	-	-	-	-	-	-	-	-	-	-	-	-	-200,000	-	-
CAPEX 2	-	-	-	-	-	-	-	-	-	-	-	-	-150,000	-	-
CAPEX 3	-	-	-	-	-	-	-	-	-	-	-	-	-180,000	-	-
CAPEX 4	-	-	-	-	-	-	-	-	-	-	-	-	-150,000	-	-
CF from Investing Activities			-									-	-680,000		
Loans received / paid	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Investments received / paid	-	-	-	-	-	-	-	-	-	-	-	-	1,000,000	-	-
CF from Financing activities							-		-	-			1,000,000		
Ending Balance	275,970	282,835	285,587	287,759	295,997	298,751	300,732	310,801	316,757	322,133	333,574	347,420	347,420	474,640	649,954

Assumptions:

- invoices are paid in 30 days; half of admin expenses except salaries is prepaid;
- inventory is built for the next month; half of admin expenses except salaries is paid in 30 days;
- salaries are paid in the same month; interest expenses are paid in the next month.

Cash Flow Statement - Indirect



Financial Projection

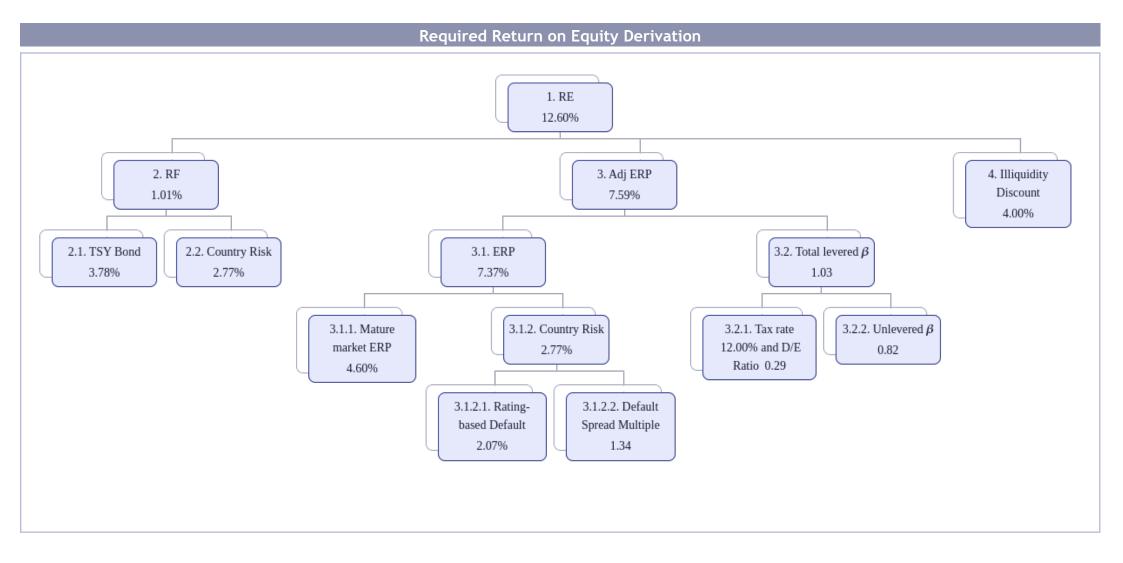
Cash Flow Statement - Indirect (USD)	M1	M2	М3	M4	M5	M6	M7	M8	M9	M10	M11	M12	Y1	Y2	Y3
Initial Balance	299,435	275,970	282,835	285,587	287,759	295,997	298,751	300,732	310,801	316,757	322,133	333,574	-	347,420	474,640
EBIT	-2,254	-2,254	-2,254	-881	-881	-881	950	950	950	2,323	2,323	2,323	414	60,805	141,836
Δ Receivables & Prepaids	-32,231	-	-380	-6,446	-	-507	-8,595	-	-380	-6,446	-	222	-56,662	-30,936	-42,525
Δ Payables	1,900	-	-	380	-	-	507	-	-	380	-	-	3,167	1,741	2,336
Δ Inventory	-	-	-3,733	-	-	-4,977	-	-	-3,733	-	-	2,181	-28,927	-13,769	-28,464
Δ Depreciation	9,119	9,119	9,119	9,119	9,119	9,119	9,119	9,119	9,119	9,119	9,119	9,119	109,429	109,429	109,429
Tax Paid	-	-	-	-	-	-	-	-	-	-	-	-	-	-50	-7,297
Interest Expenses	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CF from Operating Activities	-23,466	6,865	2,752	2,172	8,238	2,754	1,981	10,069	5,956	5,376	11,442	13,845	27,420	127,220	175,315
Acquisition of															
CAPEX 1	-	-	-	-	-	-	-	-	-	-	-	-	-200,000	-	-
CAPEX 2	-	-	-	-	-	-	-	-	-	-	-	-	-150,000	-	-
CAPEX 3	-	-	-	-	-	-	-	-	-	-	-	-	-180,000	-	-
CAPEX 4	-	-	-	-	-	-	-	-	-	-	-	-	-150,000	-	-
CF from Investing Activities	-	-	-		-	-	-	-	-	-	-	-	-680,000		-
Loans received / paid	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Investments received / paid	-	-	-	-	-	-	-	-	-	-	-	-	1,000,000	-	-
CF from Financing activities	-		-		-			-			-		1,000,000		
Ending Balance	275,970	282,835	285,587	287,759	295,997	298,751	300,732	310,801	316,757	322,133	333,574	347,420	347,420	474,640	649,954

Assumptions:

- invoices are paid in 30 days; half of admin expenses except salaries is prepaid;
- inventory is built for the next month; half of admin expenses except salaries is paid in 30 days;
- salaries are paid in the same month; interest expenses are paid in the next month.

Cost of Capital Estimation





Cost of Capital: CAPM Inputs

Methodology

Weighted Average Cost of Capital is calculated using Capital Asset Pricing Model (CAPM). Since the company is purely equity funded the WACC is equal to its Required Return on Equity R(E). The main research inputs used in calculations are based on studies published by professor at Stern School of Business Aswath Damodaran. Return on Equity R(E) is R(E)=R(F)+ β * (ERP), where: R(F) is Risk Free Rate. The basis for calculation of R(F) is the average of the yield of USD 30 Year TSY Bond. The horizon. ERP is Mature Market Equity Risk Premium. It incorporates market estimates for Rating-Based Default Spread and Default Spread Multiple (β) is average equity betas of corresponding industries. Despite the company has no debt, the unlevered beta was levered with industry average figures to reflect the long-term D/E ration in the capital structure. Additionally, Illiquidity Risk Premiumof 4% is added to the estimated Return on Equity to reflect risk associated with firm being Privately Held vs Publicly Traded Companies.

Additional Assumptions

To calculate the companies Firm Value, its future Free Cash Flow to Equity (FCFE) is discounted using estimated Required Return on Equity.

The 3rd-year projected cash flow is used as a representation of the long-term Free Cash Flow to the Equity (FCFE). This approach may understate the valuation because cash flows are expected to grow more aggressively in the first 10 years, and the growth from years 4 to 10 is not reflected in this calculation. Long-term growth rate of 5% is applied.

After discounting the cashflows and measuring the Firm Value it is adjusted to historical estimate of Start-up firm's survival rate. The allows to incorporate risk of start-ups fails.

Survival of new establishments founded in 1998

	Pre	oportion of f	irms that we	re started in	1998 that si	urvived thro	ugh
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	Year 7
Natural resources	82.33%	69.54%	59.41%	49.56%	43.43%	39.96%	36.68%
Construction	80.69%	65.73%	53.56%	42.59%	36.96%	33.36%	29.96%
Manufacturing	84.19%	68.67%	56.98%	47.41%	40.88%	37.03%	33.91%
Transportation	82.58%	66.82%	54.70%	44.68%	38.21%	34.12%	31.02%
Information	80.75%	62.85%	49.49%	37.70%	31.24%	28.29%	24.78%
Financial activities	84.09%	69.57%	58.56%	49.24%	43.93%	40.34%	36.90%
Business services	82.32%	66.82%	55.13%	44.28%	38.11%	34.46%	31.08%
Health services	85.59%	72.83%	63.73%	55.37%	50.09%	46.47%	43.71%
Leisure	81.15%	64.99%	53.61%	43.76%	38.11%	34.54%	31.40%
Other services	80.72%	64.81%	53.32%	43.88%	37.05%	32.33%	28.77%
All firms	81.24%	65.77%	54.29%	44.36%	38.29%	34.44%	31.18%

http://pages.stern.nyu.edu/~adamodar/New_Home_Page/datafile/ctryprem.html

https://pages.stern.nyu.edu/~adamodar/pdfiles/papers/younggrowth.pdf

http://pages.stern.nyu.edu/~adamodar/

Sources: Aswath Damodaran, Investing.com

September 2024

RoE Calculation

Cyprus

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lverScreen

Business Valuation



	(USD)	Y1	Y2	Y3	Y4	Y5	Y6	Y7
	Profit after Tax	364	53,508	124,815	138,171	152,955	169,321	187,438
	Growth% Y4-Y7				10.70%	10.70%	10.70%	10.70%
	Growth% Y7>			-	3.50%			
DCF	WACC				12.60%			
۵	PV Y1-Y7 at Y0	323	42,206	87,438	85,966	84,519	83,096	81,697
	PV Y7> Y0				929,617			
	NPV (USD)				1,394,861			
						E 0/	· /	
		Average Su	irvival Rate	e for 3 Ye	ars	509	6	
		Average Su	irvival Rate	e for 3 Ye	ars	509	6	

The valuation is conducted using the Discounted Cash Flow (DCF) method. In this method, the projected cash flows for a period of 7 years, along with a terminal value, are discounted at a rate of 12.60 % to determine the Firm Value.

Starting from year 3 onwards, the cash flows are estimated to grow at a rate of $10.70\,\%$, which is consistent with the market Compound Annual Growth Rate (CAGR) trend. Beyond year 7, the cash flows are assumed to grow at a long-term growth rate of $3.50\,\%$.

To account for the inherent risks associated with a start-up venture, the Firm Value is adjusted using the historical survival rate of newly established firms. As indicated by the study conducted by Aswath Damodaran, there was approximately 50% probability of survival for Information sector companies. This adjustment allows to incorporate the risk profile of the business and provide a more comprehensive assessment of its value.

It is important to note that if the company can successfully navigate through its initial three years of operation, it is expected to have a significantly higher likelihood of becoming a going concern. This underscores the importance of demonstrating resilience and establishing a solid foundation during the critical early stages of the business.

Sources: Business Valuation September 2024 Overview Cyprus 35 silverScn

Scenario Analysis: Narrative

Sources: Company's Prop Information



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Scenario analysis explores how external and internal factors influence key assumptions in financial planning. By analyzing potential positive and negative outcomes, company can better anticipate risks and opportunities when evaluating their future cash flows and overall valuation.

KPI	Scenario	Narrative	KPI affected by	
Davanua	Positive	This scenario reflects a favorable market environment or a strategic breakthrough, leading to higher projected revenue. It showcases the potential rewards of scaling and innovative approaches.	higher by 15%	
Revenue	Negative	This scenario accounts for challenging conditions such as economic downturns or market disruptions, forecasting a potential revenue decrease. It emphasizes the importance of adaptability and risk management.	lower by 15%	
COCS	Positive	This scenario demonstrates the benefits of operational efficiency or cost-saving strategies, resulting in reduced COGS. It highlights the value of innovation in supply chain and operations.	lower by 20%	
COGS	Negative	This scenario addresses rising costs due to external pressures, resulting in an increase in COGS. It underlines the need for proactive cost-control measures.	higher by 20%	
Discount	Positive	This scenario assumes a decrease in the discount rate (RoE) due to improved market conditions, lower perceived risk, or favorable macroeconomic factors. A lower discount rate increases the present value of future cash flows, enhancing the company's valuation.	lower by 10%	
Rate (RoE)	Negative	This scenario models an increase in the discount rate (RoE) driven by higher market risk, macroeconomic instability, or industry-specific challenges. A higher discount rate reduces the present value of future cash flows, decreasing the company's valuation.	higher by 10%	

Scenario Analysis: Results

Sources: Company's Prop Information



Scenario analysis explores how external and internal factors influence key assumptions in financial planning. By analyzing potential positive and negative outcomes, company can better anticipate risks and opportunities when evaluating their future cash flows and overall valuation.

	Scenario Analy	/sis	盘 Rev	enue	CO	ogs			
4	KPIs	Base	Positive	Negative	Positive	Negative	Positive	Negative	
.	Revenue	no impact	15%	-15%	no impact	no impact	no impact	no impact	
Input	COGS	no impact	no impact	no impact -20%		20% no impact		no impact	
	RoE	no impact	no impact	no impact	no impact	no impact	-10%	10%	
	Revenue Y3	\$ 1,179,645	\$ 1,356,591	\$ 1,002,698	\$ 1,179,645	\$ 1,179,645	\$ 1,179,645	\$ 1,179,645	
	Gross Profit Y3	\$ 496,512	\$ 570,989	\$ 422,036	\$ 633,139	\$ 359,886	\$ 496,512	\$ 496,512	
	GP Margin	42%	42%	42%	54%	31%	42%	42%	
Output	EBITDA Y3	\$ 251,264	\$ 288,954	\$ 213,575	\$ 387,891	\$ 114,638	\$ 251,264	\$ 251,264	
Out	EBITDA Margin	21%	21%	21%	33%	10%	21%	21%	
	Net Profit Y3	\$ 124,815	\$ 157,982	\$ 91,649	\$ 245,047	\$ 4,584	\$ 124,815	\$ 124,815	
	Profit Margin	11%	12%	9%	21%	0%	11%	11%	
	Final Valuation	\$ 697,431	\$ 892,407	\$ 502,454	\$ 1,404,229	-\$ 9,368	\$ 829,001	\$ 598,506	

Stress Test: Growth Under Pressure



Stress tests provide a comprehensive view of how businesses might perform under extreme conditions, enabling better preparation for the uncertainties of real-world challenges.

Scenario Name

Story

Growth Under Pressure

This scenario explores the challenges of managing rapid growth while dealing with operational bottlenecks. A surge in demand and revenue places significant strain on supply chains and internal processes. Despite achieving higher sales volumes, inefficiencies in scaling lead to increased costs and a heightened risk perception, keeping the discount rate elevated. 'Growth Under Pressure' examines how businesses can balance seizing growth opportunities while investing in infrastructure, talent, and systems to support scalability.

KPIs impact

Revenue

Higher by 20%

COGS

Higher by 30%

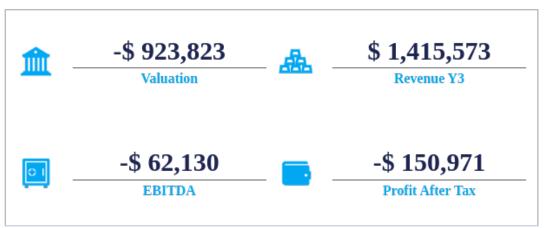
OPEX

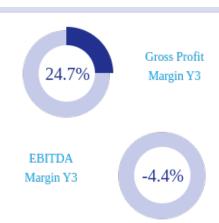
Higher by 40%

Discount Rate unaffected

Results







Stress Test: The Perfect Storm



Stress tests provide a comprehensive view of how businesses might perform under extreme conditions, enabling better preparation for the uncertainties of real-world challenges.

Scenario Name

Story

The Perfect Storm

Sources: Company's Prop Information

This scenario simulates the convergence of adverse market conditions and rising operational challenges. A sharp downturn in market demand coincides with increased costs due to inflation and supply chain disruptions. The combination results in a dual hit to both top-line revenue and operational margins. Additionally, external factors such as economic instability elevate the discount rate, amplifying the pressure on future cash flows. Businesses facing 'The Perfect Storm' must focus on resilience through diversified revenue streams, cost-control measures, and contingency planning.

KPIs impact

Revenue

Lower by 10%

Higher by 25%

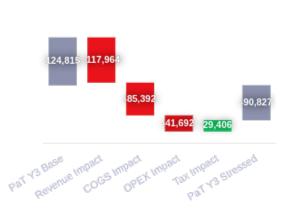
COGS

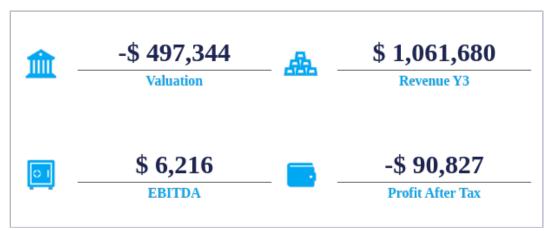
OPEX

Higher by 30%

Discount Rate Higher by 10%

Results







Sensitivity Analysis: SAM & SOM

September 2024

Sources: Company's Prop Information



This sensitivity analysis evaluates the potential impact of changes in Serviceable Addressable Market (SAM) and Serviceable Obtainable Market (SOM) on key financial metrics. By simulating percentage variations in SAM and SOM, this analysis helps identify how shifts in market assumptions affect revenue, profitability, and overall valuation.

		SAM						SOM					
		-20%	-10%	-5%	5%	10%	20%	-9%	-6%	-3%	3%	6%	9%
Revenue	Y1	\$ 412,552	\$ 464,121	\$ 489,906	\$ 541,475	\$ 567,260	\$ 618,829	\$ 469,278	\$ 484,749	\$ 500,220	\$ 531,161	\$ 546,632	\$ 562,103
	Y2	\$ 639,374	\$ 719,295	\$ 759,256	\$ 839,178	\$ 879,139	\$ 959,061	\$ 727,288	\$ 751,264	\$ 775,241	\$ 823,194	\$ 847,170	\$ 871,147
	Y3	\$ 943,716	\$ 1,061,680	\$ 1,120,662	\$ 1,238,627	\$ 1,297,609	\$ 1,415,573	\$ 1,073,476	\$ 1,108,866	\$ 1,144,255	\$ 1,215,034	\$ 1,250,423	\$ 1,285,813
	Y1	\$ 173,643	\$ 195,349	\$ 206,201	\$ 227,907	\$ 238,760	\$ 260,465	\$ 197,519	\$ 204,031	\$ 210,543	\$ 223,566	\$ 230,077	\$ 236,589
Gross Profit	Y2	\$ 269,112	\$ 302,751	\$ 319,571	\$ 353,210	\$ 370,030	\$ 403,669	\$ 306,115	\$ 316,207	\$ 326,299	\$ 346,482	\$ 356,574	\$ 366,666
Piolit	Y3	\$ 397,210	\$ 446,861	\$ 471,687	\$ 521,338	\$ 546,164	\$ 595,815	\$ 451,826	\$ 466,722	\$ 481,617	\$ 511,408	\$ 526,303	\$ 541,198
	Y1	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%
GP Margin	Y2	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%
	Y3	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%	42%
	Y1	\$ 87,874	\$ 98,858	\$ 104,350	\$ 115,334	\$ 120,826	\$ 131,810	\$ 99,956	\$ 103,252	\$ 106,547	\$ 113,137	\$ 116,433	\$ 119,728
EBITDA	Y2	\$ 136,187	\$ 153,210	\$ 161,722	\$ 178,745	\$ 187,257	\$ 204,280	\$ 154,912	\$ 160,019	\$ 165,126	\$ 175,340	\$ 180,447	\$ 185,554
	Y3	\$ 201,011	\$ 226,138	\$ 238,701	\$ 263,827	\$ 276,391	\$ 301,517	\$ 228,650	\$ 236,188	\$ 243,726	\$ 258,802	\$ 266,340	\$ 273,878
EBITDA	Y1	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%
	Y2	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%
Margin	Y3	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%	21%
	Y1	-\$ 18,968	-\$ 9,302	-\$ 4,469	\$ 5,197	\$ 10,030	\$ 19,696	-\$ 8,336	-\$ 5,436	-\$ 2,536	\$ 3,264	\$ 6,164	\$ 9,063
Net Profit	Y2	\$ 23,547	\$ 38,528	\$ 46,018	\$ 60,998	\$ 68,489	\$ 83,469	\$ 40,026	\$ 44,520	\$ 49,014	\$ 58,002	\$ 62,496	\$ 66,991
	Y3	\$ 80,593	\$ 102,704	\$ 113,760	\$ 135,871	\$ 146,927	\$ 169,038	\$ 104,915	\$ 111,549	\$ 118,182	\$ 131,449	\$ 138,082	\$ 144,716
Profit	Y1	-5%	-2%	-1%	1%	2%	3%	-2%	-1%	-1%	1%	1%	2%
Margin	Y2	4%	5%	6%	7%	8%	9%	6%	6%	6%	7%	7%	8%
ividigili	Y3	9%	10%	10%	11%	11%	12%	10%	10%	10%	11%	11%	11%
Final Valuation		\$ 437,462	\$ 567,446	\$ 632,438	\$ 762,423	\$ 827,415	\$ 957,399	\$ 580,445	\$ 619,440	\$ 658,435	\$ 736,426	\$ 775,421	\$ 814,417

Sensitivity Analysis Cyprus 40 silverScre

Glossary



Financial and Technical

b S - Billions of S

B2B - Business to Business B2C - Business to Customer CAPEX - Capital Expenditure

CAPM - Capital Asset Pricing Model COGS - Cost of oods sold

DCF - Discounted cash flow

Depr. - Depreciation

EBIT - Earnings before interest and taxes

EBITDA - Earnings before nterest, axes, depreciation, and amortization

EBT - Earnings Before Tax ERP - Equity Risk Premium ETA - Estimated Time of Arrival

EV - nterprise Value

FA (Tangible and Intangible) - Fixed assets (tangible and intangible)

FX - Foreign Exchange

FY - Fiscal year GP - ross profit

k \$ - Thousands of \$

LLM - Large Language Model

LFY - Last fiscal year m \$ - Millions of \$

MTD - Month-to-date

MVP - inimum Viable Product NFT - Non-Fungible Token

NPV - Net present value OPEX - Operating Expense

P&L - A profit and loss (P&L) tatement

PaT - Profit after Tax

POC - Proof of Concept

PPE - Property, plant, and equipment SG&A - Sales, General and Administrative

TSY bond rate - Treasury bond rate

WACC - Weighted average cost of capital

YTD - Year-to-date

Organisational Structure

CBDO - Chief Business Development Officer

CEO - Chief Executive Officer CPO - Chief Product Officer CFO - Chief Financial Officer CTO Chief Technology Officer

C-level - Chief level Eng - Engineer

Dev - Developer

HR - Human Resources

Other

Av - Average

EoP - End of Period

LE - Legal Entity PE - Private Equity

TOM - Target Operating Model

Disclaimer



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Please note that the valuation results presented here are based on the Discounted Cash Flow (DCF) method and various assumptions, including projected cash flows, growth rates, discount rates, and survival rates. These assumptions are subject to change and may not accurately reflect future market conditions or the performance of the business.

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